

Liverpool Team Entries as at 18th June 2017

Team Name	Class
Army A	3
Army Development	4
Cardiff	2
Cherwell	2
Development A	3, Y18
Development B	3, Y18
Development C	4, Y14
Dragon Black	2
Dragon Defenders	2
Dragon Red	2
Durham University	3
Friends of Allonby B	2
Kayak Northumbria	4
Kingston B	2
Kingston C	2
Liverpool Brunswick	4, Y16
Manchester Wildcatz X	3
Manchester Wildcatz Y	4
Penrith	2
Pyranhas	3, Y18
Red Rose A	2
Red Rose B	4
Remix	4, Y16
Stompies	2
Tees Tigers	2
Titans	2
Trentham A	2
Trentham B	3
Ulster	4, Y18L
Ulster	3, Y18
Ulster	4, Y16
Ulster Frys	2
University of London OP	2
Viking	2

Total Number of Teams Confirmed 34

Allocation of Classes

The allocation of classes has been based on the teams requested class, the comparative ability of the teams entered. The viability of the number of games for each team that can be allocated.

Class 2/1	Class 2/2	Class 3	Class 4
Ulster Frys	Cardiff	Army A	Army Development
Cherwell	Dragon Defenders	Durham University	Kayak Northumbria
Dragon Black	Friends of Allonby B	Manchester Wildcatz X	Manchester Wildcatz Y
Kingston B	Kingston C	Trentham B	Red Rose
Penrith	Red Rose A	Development A U18	Development C U14
Stompies	Tees Tigers	Development B U18	Remix U16
Trentham A	Titans	Pyranhas U18	Ulster U18 Ladies
Viking	University of London OP	Ulster U18	Ulster U16
Dragon Red	-	-	Liverpool Brunswick U16

Prizes

Overall Winners (Liverpool Trophy)

Winners/runners up/third in each of the 4 classes

1st U18 not having won a previous prize

1st U16 not having won a previous prize

Runners up U18 not having won a previous prize

Runners up U16 not having won a previous prize

Game Schedule

League Games

Saturday 9.00 a.m. to 7.00 p.m.

Last Game commencing 6.30 p.m.

Sunday 8.00 a.m. to 12.30 p.m.

Semi Finals 1.00 p.m. and 1.30 p.m. or sooner by arrangement with the participating teams.

3/4th Placing 2.00 p.m. or sooner by arrangement with the participating teams.

Leagues Finals 2.30 p.m. or sooner by arrangement with the participating teams

Overall Winners Final 3.30 p.m.

Prize Giving 4.10 p.m.

Each team to play a minimum of 7 games.

Saturday times and Sunday start time fixed. Some other times subject to confirmation. See game schedule when published

Refereeing Slots

Refereeing slots to be covered by the team, both referees (i.e. one each side of pitch), timekeeper, scorer and line judges.

Refereeing sequence being: Play / Game Off / Referee but see game schedule when published. For some teams refereeing at the start of each day will be before playing a game.

Note this is different from previous years in which refereeing was generally for the game following that played, and both teams that played shared refereeing duties for the game.